

# Installing Library Content from Physical Media

---

Reference Number: **KB-01195**

Last Modified: **April 27, 2025**

---

The information in this article applies to:



## DESCRIPTION

I have a physical DVD disk or USB flash drive of a Chief Architect or Home Designer program and want to install the program's Core Catalog content folder loaded on the physical media. How do I do this?


Information in this article applies to Chief Architect X5 through Chief Architect X16, as well as Home Designer 2014 through Home Designer 2025.


## RESOLUTION

Follow the appropriate steps below for your operating system.

- [Microsoft Windows](#)
- [Apple macOS](#)


To install the core catalog files on a Microsoft Windows system

1. **Save**  your work and exit out of the program if you have it open.
2. Insert the program DVD disk into your disk drive or the USB flash drive into a USB slot.
3. Once the media is inserted, an Autoplay prompt should appear allowing you to **Open** the physical media's contents. Once the media is open, select and open the **CoreContent** folder.

4. On your keyboard, hold the **Windows key**  and press **R** once to open a **Run** dialog. You can also search **Run** in Windows search.
5. In the **Run** dialog that opens, type `%programdata%` and click **OK**.
6. Locate and open the appropriate **Chief Architect** or **Home Designer** folder.
7. Copy the **Core Libraries (.calib)** files from the physical media into the **Core Libraries** folder in **ProgramData**.
8. Copy the **Referenced Files (.zip)** files from the physical media into the **Referenced Files** folder in **ProgramData**.

These are compressed files and should be placed directly into the Referenced Files folder. Do not unzip or extract the contents of these zipped folders.

## To install the core catalog files on a Apple macOS system

1. **Save**  your work and quit out of the program if you have it open.
2. Insert the program DVD disk into your disk drive or the USB flash drive into a USB slot.
3. Once the media is inserted, an Autoplay prompt should appear allowing you to **Open** the physical media's contents. Once the media is open, select and open the **CoreContent** folder.
4. Next, open a new **Finder** window and in the menu select **Go> Go To Folder**.
5. In the dialog, type `/Library/Application Support` and click **Return** or **Go**.
6. Locate and open the appropriate **Chief Architect** or **Home Designer** folder.
7. Copy the **Core Libraries (.calib)** files from the physical media into the **Core Libraries** folder in **Application Support**.
8. Copy the **Referenced Files (.zip)** files from the physical media into the **Referenced Files** folder in **Application Support**.

These are compressed files and should be placed directly into the Referenced Files folder. Do not unzip or extract the contents of these zipped folders.

---

Related Articles

 [Troubleshooting Library Download Issues \(/support/article/KB-02772/troubleshooting-library-download-issues.html\)](/support/article/KB-02772/troubleshooting-library-download-issues.html)