

Creating Corner Windows

Reference Number: **KB-00673**

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This article also applies to the following legacy products:
Pro

QUESTION

How do I create a corner window unit?

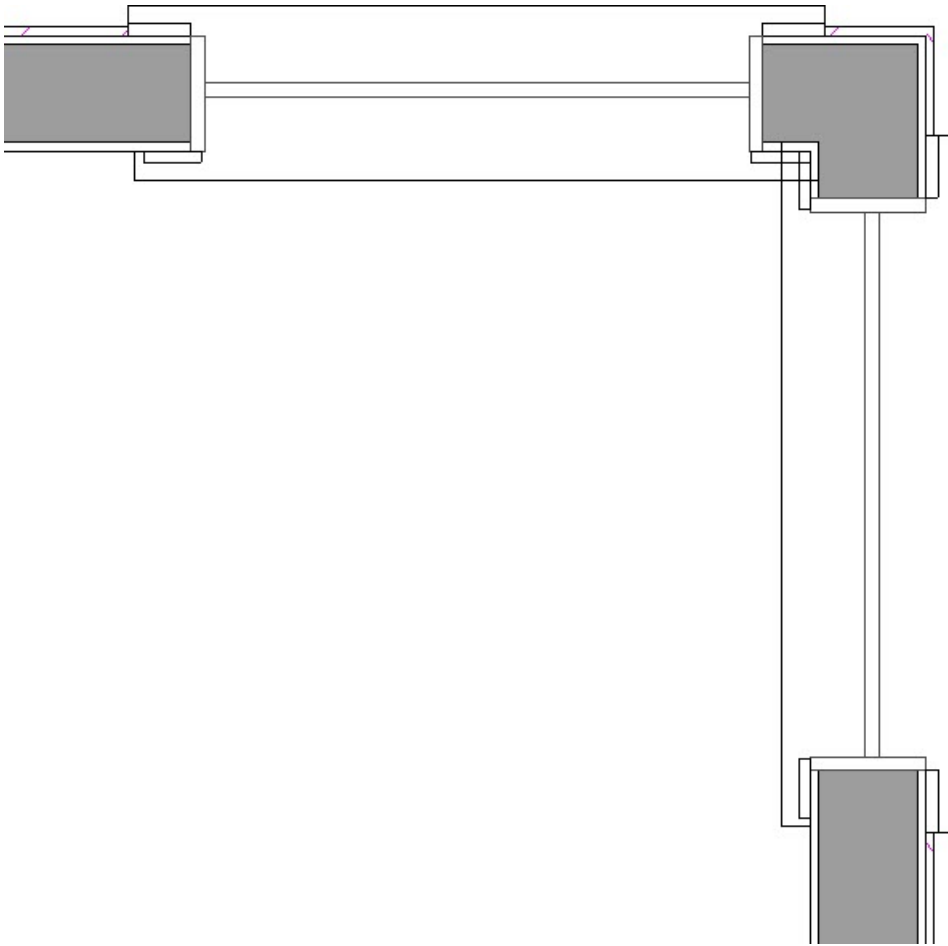


ANSWER

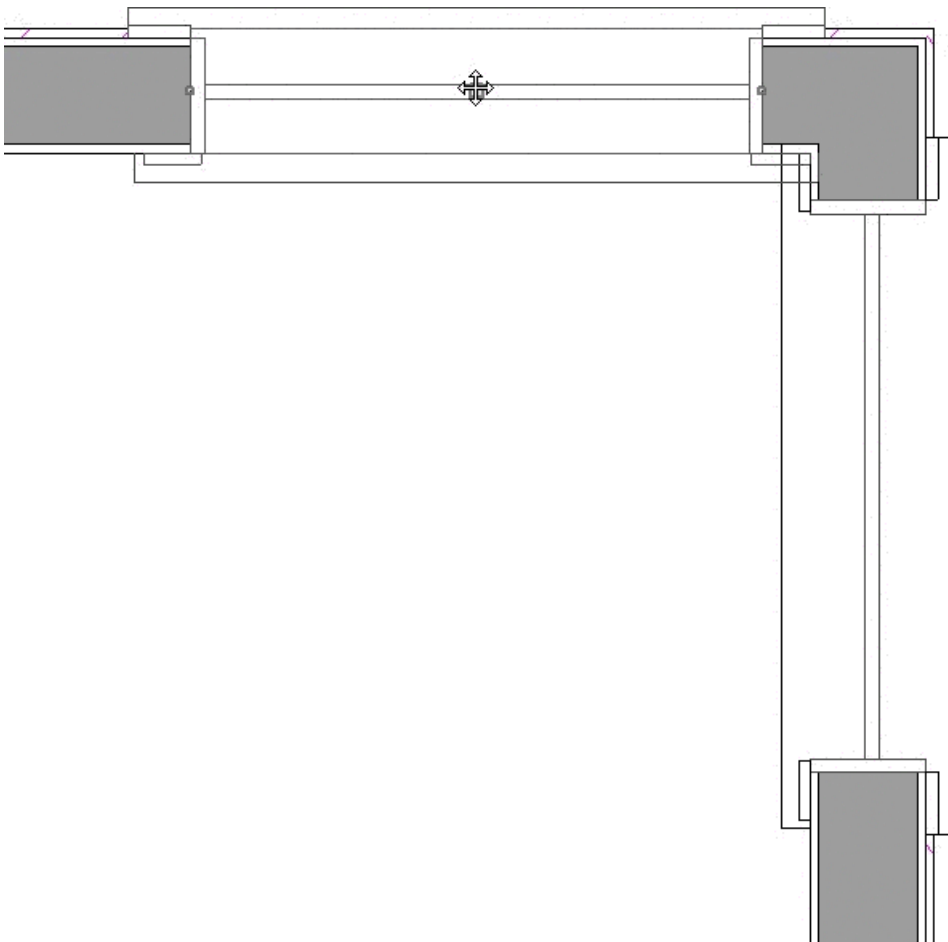
A corner window is a unit that occupies the corner of a structure. In this article, we will cover the steps for creating a corner window unit, including the removal of the corner post to create an all glass opening.

To create a corner window

1. Place two windows on each side of a corner where two walls meet.

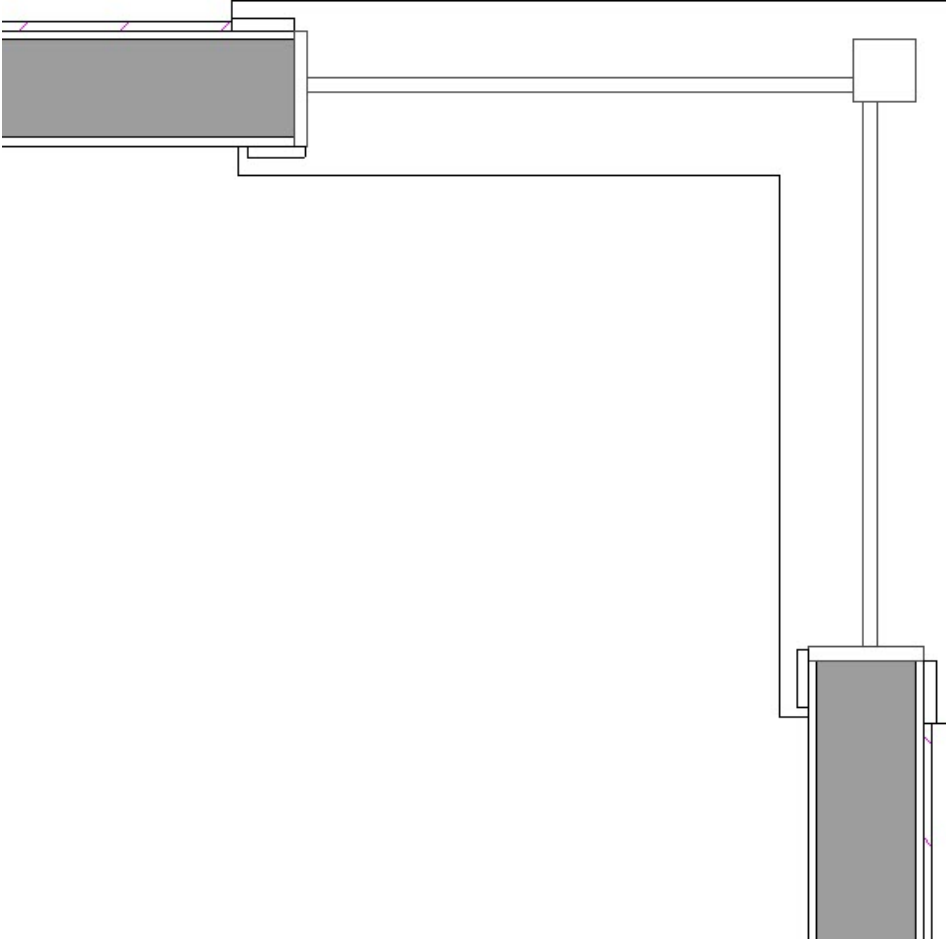


2. Select the first window, and drag it to the corner until you see the window snap to the end of the wall.





If you're having trouble moving windows into the corner like shown above, try holding down the Ctrl/Command key on your keyboard while the window is being moved. Doing this will disable the snap settings temporarily allowing for free movement of the object without any restrictions.

3. Repeat this process for the second window to achieve the result shown below.



To remove the corner post

1. Use the **Select Objects**  tool and select the first window.
2. Hold the **Shift** key on your keyboard, and click on the second window.
3. Click the **Open Object**  edit button.
4. On the **GENERAL** panel of the **Window Specification** dialog that displays, change the **Window Type** to **Fixed Glass**.
5. On the **FRAME** panel, select the **Mitered** option next to Corner Join.

In X14 and prior versions, uncheck the **Has Corner Post** box instead.

The screenshot shows the 'Window Specification' dialog box with the 'Frame' tab selected. The 'Has Frame' checkbox is checked. Under 'Positioning', 'Window Size Includes Frame' is selected. The 'Sides Width', 'Top Width', and 'Bottom Width' are all set to 3/4". The 'Fit Frame to Wall' checkbox is checked. The 'Depth' is set to 6" and the 'Inset' is set to 0". Under 'Options', 'Mitered' is selected for 'Corner Join'.

Window Specification

General
Options
Casing
Lintel
Sill
Sash
Frame
Lites
Arch
Treatments
Shutters
Opening Indicators
Rough Opening
Framing
Energy Values
Layer
Materials
Label
Components
Object Information
Schedule

☒ Has Frame

Positioning: ☒ Window Size Includes Frame
☐ Window Size Excludes Frame

Sides Width: 3/4"
Top Width: 3/4"
Bottom Width: 3/4"

☒ Fit Frame to Wall

Depth: 6"
Inset: 0"

Options
Corner Join: ☐ Post
☒ Mitered

- Click **OK** to accept these changes and close the dialog. Your corner window should now be a glass-to-glass window unit.

