

# Modifying Tile Materials

---

Reference Number: **KB-00583**

Last Modified: **July 15, 2020**

---

The information in this article applies to:



## QUESTION


I would like to create a tiled bathroom area. How can I modify tile materials and only apply them to certain sections of a wall or room?

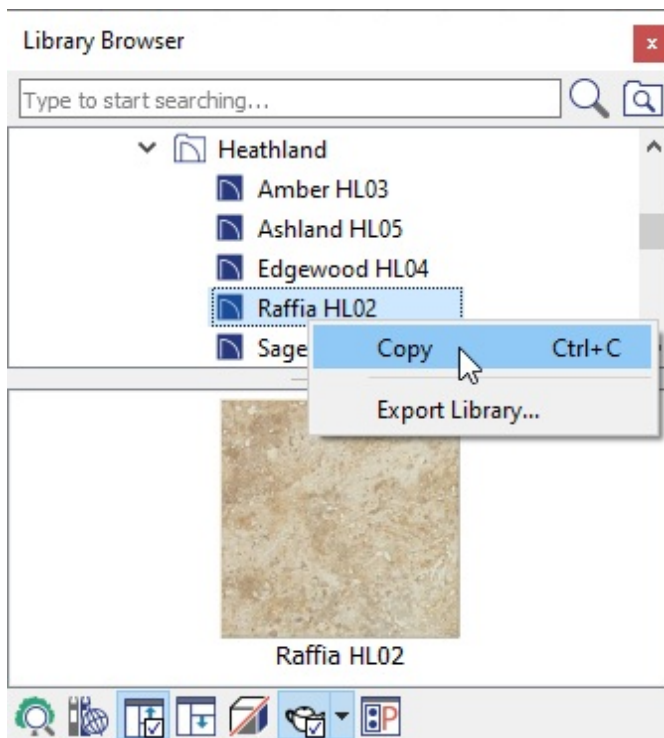


# ANSWER

Existing materials can be copied and modified, then applied to individual walls, entire rooms, or specific surfaces.

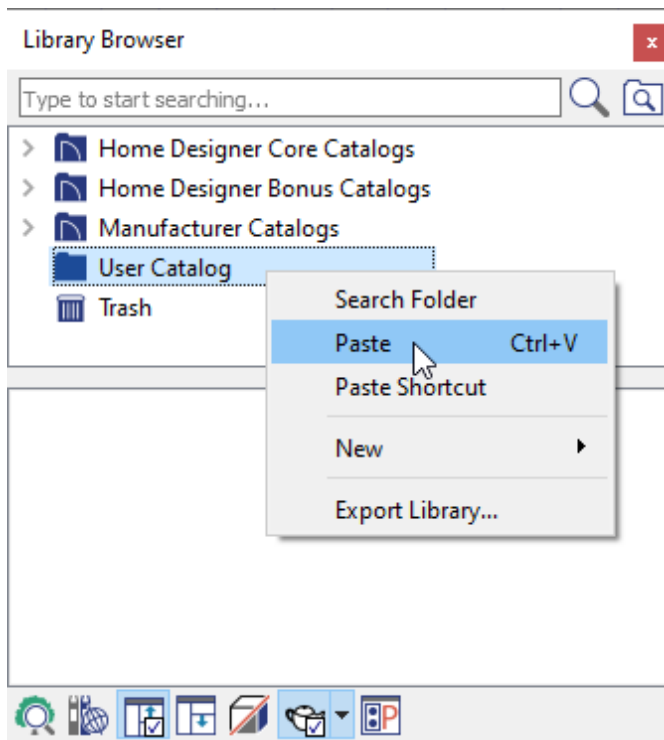
To make a copy of the tile material

1. Select **View> Library Browser**  and locate the tile material that you would like to modify.
2. Right-click on the text that is specified as the Material's name and choose the **Copy** option.



In this example, we are using materials found in a manufacturer catalog from DalTile®. You can download the [DalTile® manufacturer catalog](https://3dlibrary.chiefarchitect.com/index.php?r=site/detail/684) (<https://3dlibrary.chiefarchitect.com/index.php?r=site/detail/684>) from the [3D Library](https://www.chiefarchitect.com/3d-library/index.php?r=site/library&search=&x=0&y=0&x=true&soft_family_2=2&hid_soft_family_2=2&) ([https://www.chiefarchitect.com/3d-library/index.php?r=site/library&search=&x=0&y=0&x=true&soft\\_family\\_2=2&hid\\_soft\\_family\\_2=2&](https://www.chiefarchitect.com/3d-library/index.php?r=site/library&search=&x=0&y=0&x=true&soft_family_2=2&hid_soft_family_2=2&)).

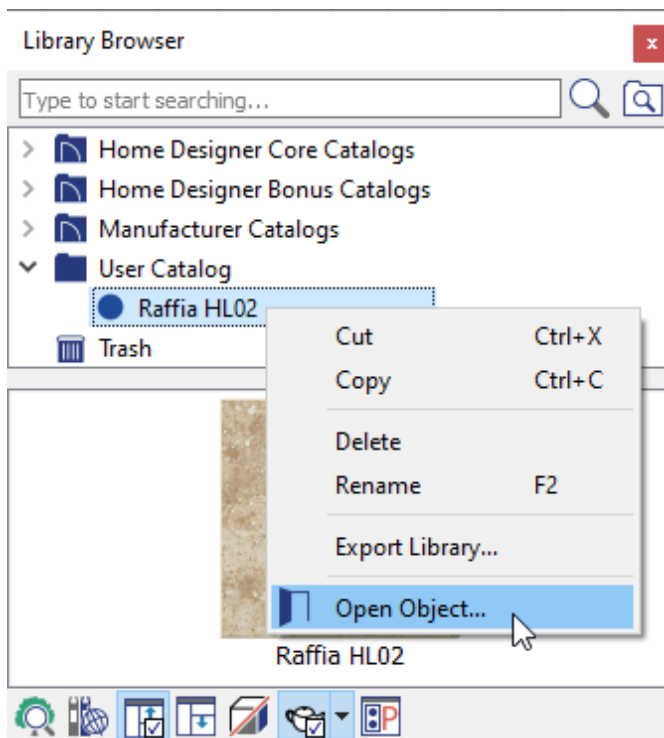
3. Move your cursor over the **User Catalog** folder and right-click to select the **Paste** option in the contextual menu.



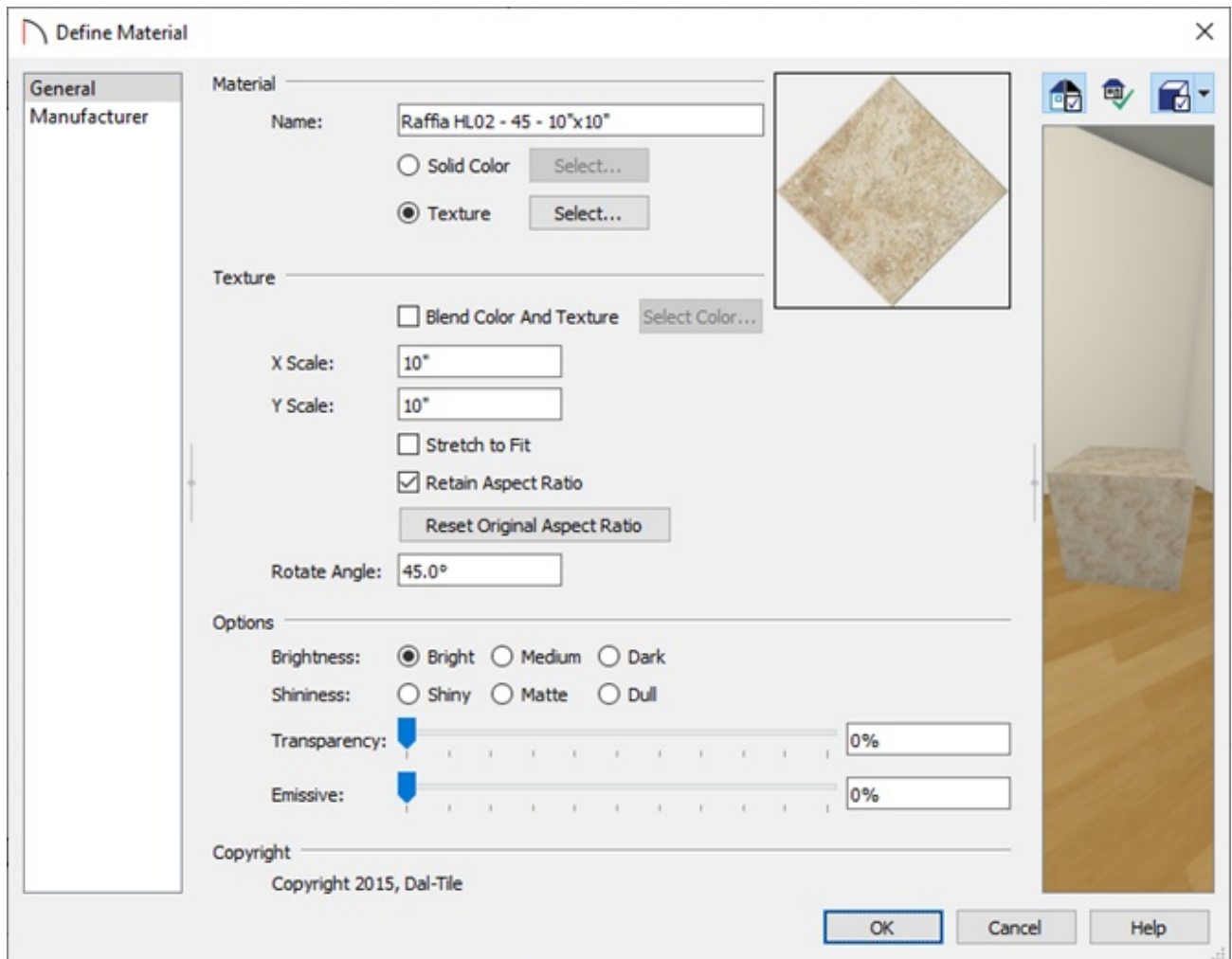
With the material copied to your **User Catalog**, you'll be able to modify it.

To modify the tile material

1. Right-click on the material in your **User Catalog** folder and select **Open Object**.



2. On the **GENERAL** panel of the **Define Material** dialog that displays:

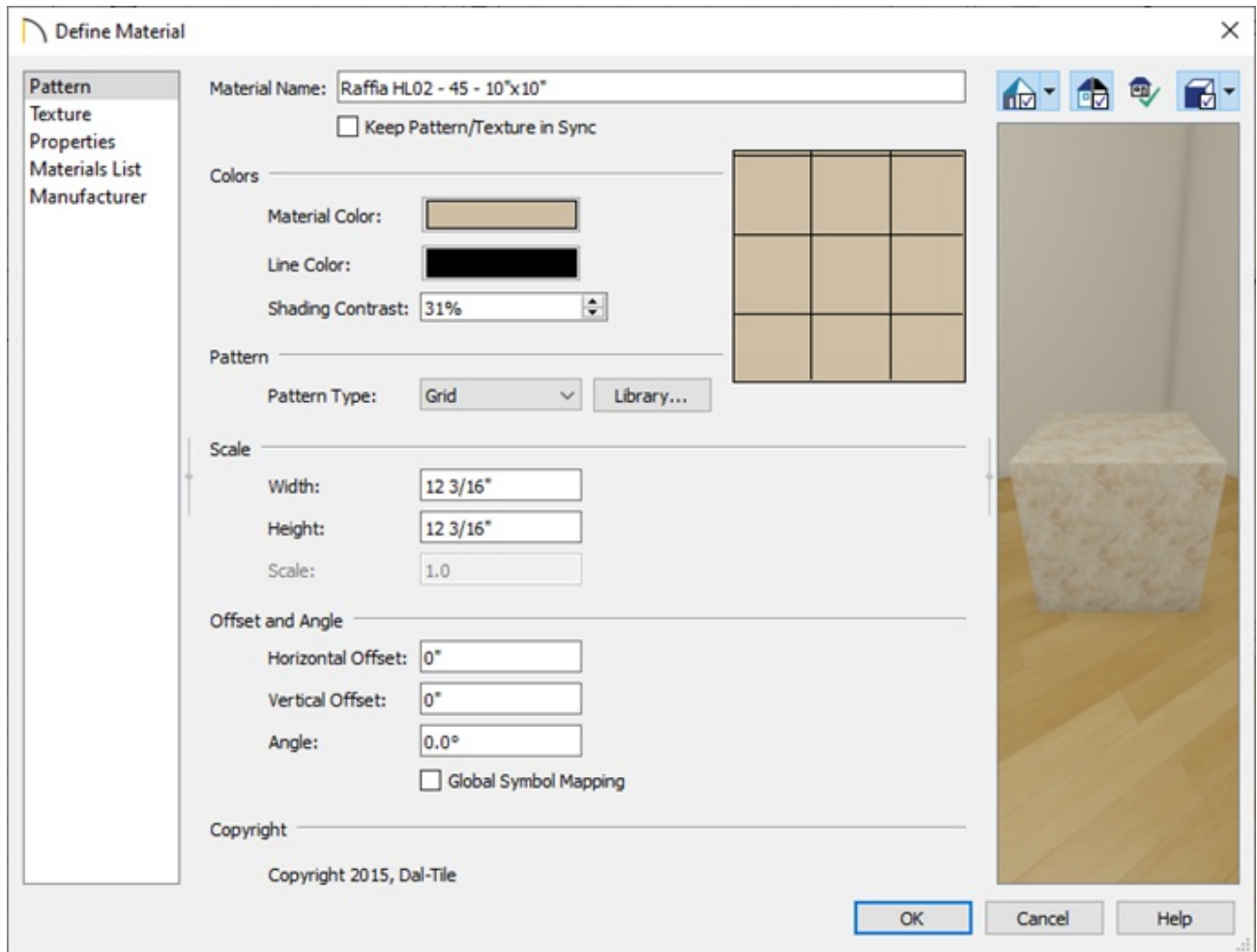


**Note:** The display of the above dialog may vary slightly between the different product versions of Home Designer.

- Enter a **Name** for this material to identify the changes you make. In this example, we've changed the scale to 10" x 10" and the angle to 45°.
- The **Scale** can be modified to your liking. In this example, we set the X and Y Scale to 10".
- The **Rotate Angle** can be modified to your liking. In this example, we've rotated the texture 45°.
- Adjust any of the general options under **Options** to change how bright, shiny, transparent, and emissive the texture is.

3. In Home Designer Architectural and Home Designer Pro, you'll also have control over

the pattern of the material. On the **PATTERN** panel:



- The **Name** of the material can be modified here, just like the **TEXTURE** panel in the previous step.
- The **Material** and **Line Color** options can be modified by left-clicking the adjacent color boxes.
- The **Pattern Type** can be changed through the drop down menu, or by browsing your library through the **Library** button.
- The **Width** and **Height** of the pattern can be modified to your liking. In this example, the pattern is 12 3/16" x 12 3/16"
- The pattern can be adjusted to have a **Horizontal** and **Vertical Offset** as well as rotated to an **Angle**. In this example, we've left these values at 0.


4. Select **OK** to confirm your changes.

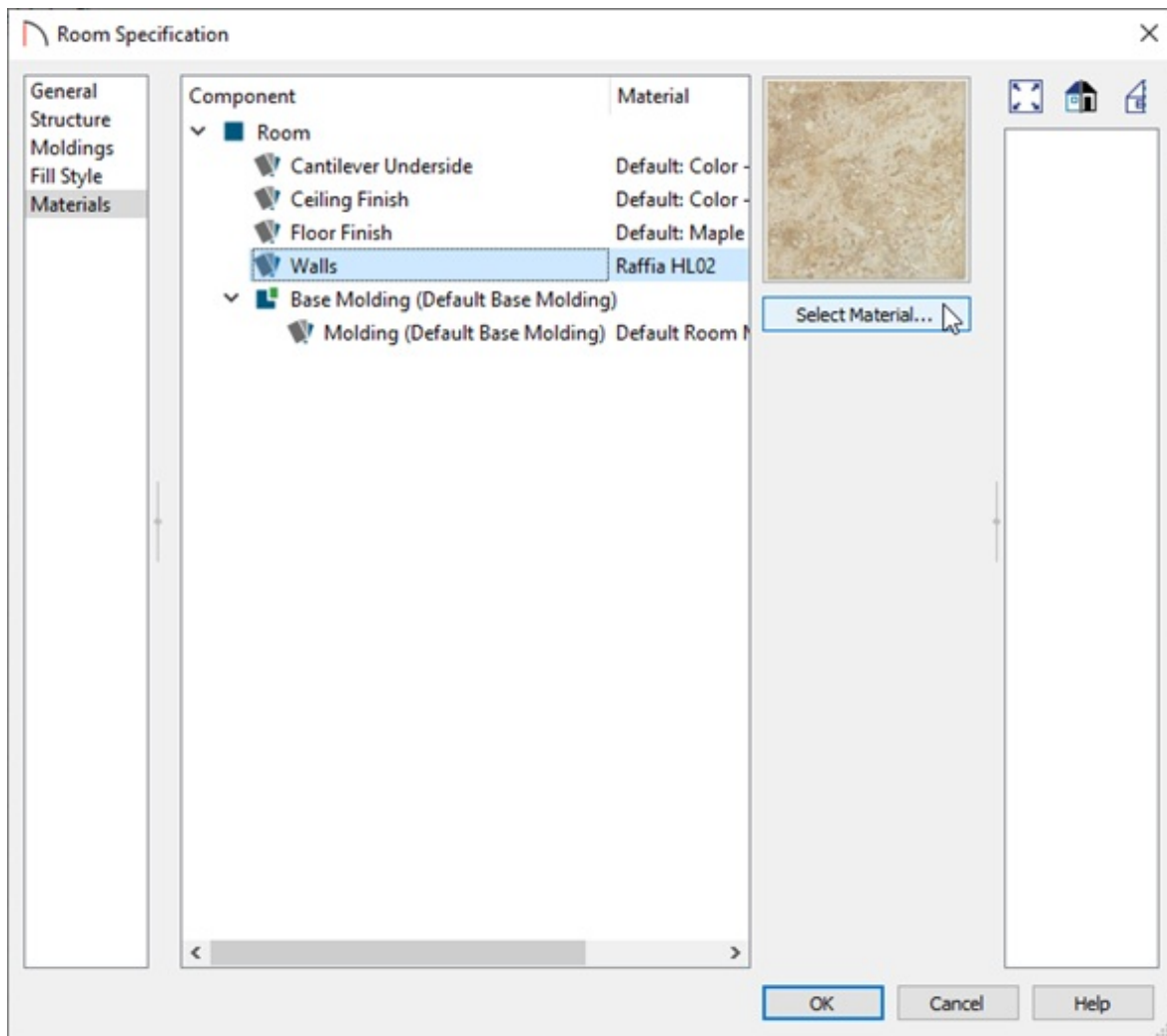
Finally, repeat this process to create any other additional modified versions of the material that you may want to use in your design.

To apply the tile material

1. In plan view, use the **Select Objects**  tool to select an object such as a wall, or a room.

If there is not an actual wall where you want to change the flooring or walls, such as in a shower area, use a Room Divider wall to separate out the area in which you want to be able to apply the modified material.

2. Click on the **Open Object**  edit button.
3. On the **MATERIALS** panel of the **Specification** dialog that displays, select the **Component** that you would like to change, then click on the **Select Material** button.

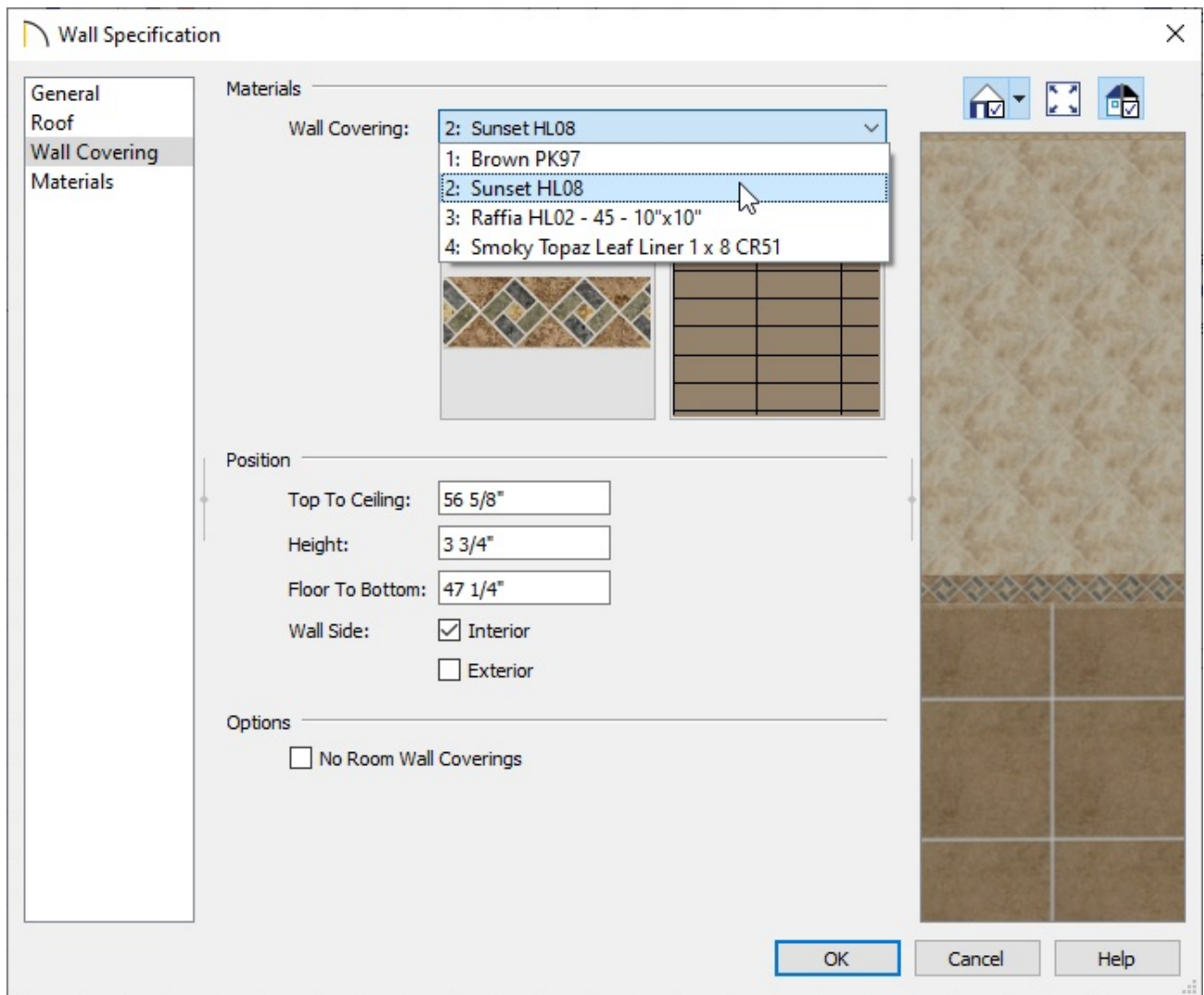


In this example, the room is opened to specification and the Walls component is selected.

4. In the **Select Material** dialog that displays, navigate to the User Catalog folder, select your modified material, then click **OK**.
5. Wall Coverings\* allow for multiple materials to be applied to a wall segment or a whole room using the **WALL COVERING** panel.

\*Applies to Home Designer Architectural and Home Designer Pro Only.





6. Once you have finished updating your materials, click **OK** to close the dialog and apply the changes.

In addition to Wall Coverings, the Backsplash tool can be used to apply a material to a portion or the entirety of a wall. See the [Related Articles](#) section below.

#### Related Articles

- [Adding Wallpaper to a Room \(/support/article/KB-00450/adding-wallpaper-to-a-room.html\)](/support/article/KB-00450/adding-wallpaper-to-a-room.html)
- [Creating a Backsplash \(/support/article/KB-02079/creating-a-backsplash.html\)](/support/article/KB-02079/creating-a-backsplash.html)
- [Importing and Creating Custom Library Materials \(/support/article/KB-01202/importing-and-creating-custom-library-materials.html\)](/support/article/KB-01202/importing-and-creating-custom-library-materials.html)





[\(https://hometalk.chiefarchitect.com/\)](https://hometalk.chiefarchitect.com/)



[\(https://chiefarchitectblog.com/\)](https://chiefarchitectblog.com/)



[\(https://www.facebook.com/ChiefArchitect\)](https://www.facebook.com/ChiefArchitect)



[\(https://www.youtube.com/user/ChiefArchitectInc\)](https://www.youtube.com/user/ChiefArchitectInc)



[\(https://www.instagram.com/chiefarchitectsoftware/\)](https://www.instagram.com/chiefarchitectsoftware/)



[\(https://www.houzz.com/pro/chiefarchitect/\)](https://www.houzz.com/pro/chiefarchitect/)



[\(https://www.pinterest.com/chiefarchitect/\)](https://www.pinterest.com/chiefarchitect/)