

# Placing Moldings Around Roof Planes in Home Designer Pro

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The information in this article applies to:



## QUESTION

In my area, we frequently add colonial molding to the edges of roof planes. When I add a roof plane to my plan, and then choose the Select Objects arrow tool, I can double click on the roof planes in my plan, but I don't see how to add a molding to a roof plane in the Roof Plane Specification dialog box.



How can I add a molding to my roof plane?

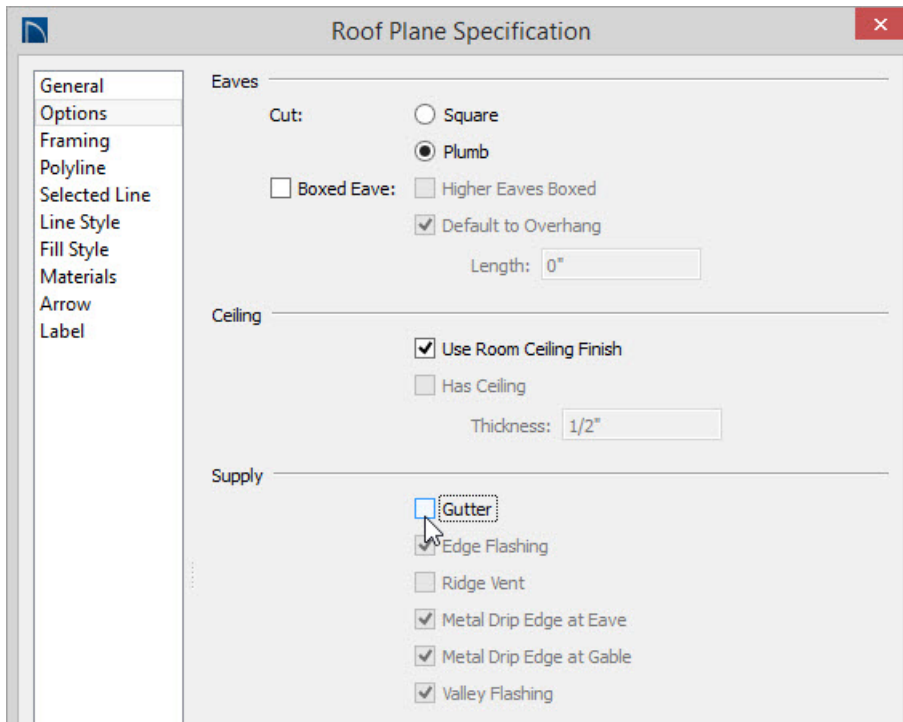


## ANSWER

A roof plane will not automatically permit you to place a molding on the edge. For that reason, you will need to place a soffit in your drawing, add a molding to the soffit and resize the soffit so that it is no larger than the molding itself.


## To use the soffit tool to add a molding to a roof plane

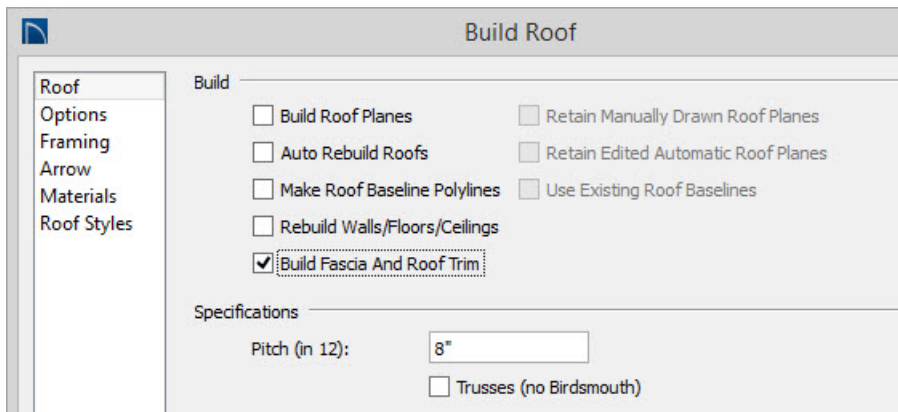
1. If you have already built the roof planes in your plan, chances are good that gutters were included with the roof planes, so to remove the gutters, use the **Select Objects**  arrow tool to select a Roof plane and click on the **Open Object**  edit tool.
2. In the **Roof Plane Specification** dialog, on the **Options** panel uncheck the box beside **Gutter**.



3. Click the **OK** button to apply this change and close the dialog.
4. Repeat these steps for all roof planes that will have moldings applied to them.

## To rebuild the roof without gutters

1. From the menu, select **Build> Roof> Build Roof**  to display the **Build Roof** dialog.
2. Within the **Build Roof** dialog, you will want to check **Build Fascia and Roof Trim**.






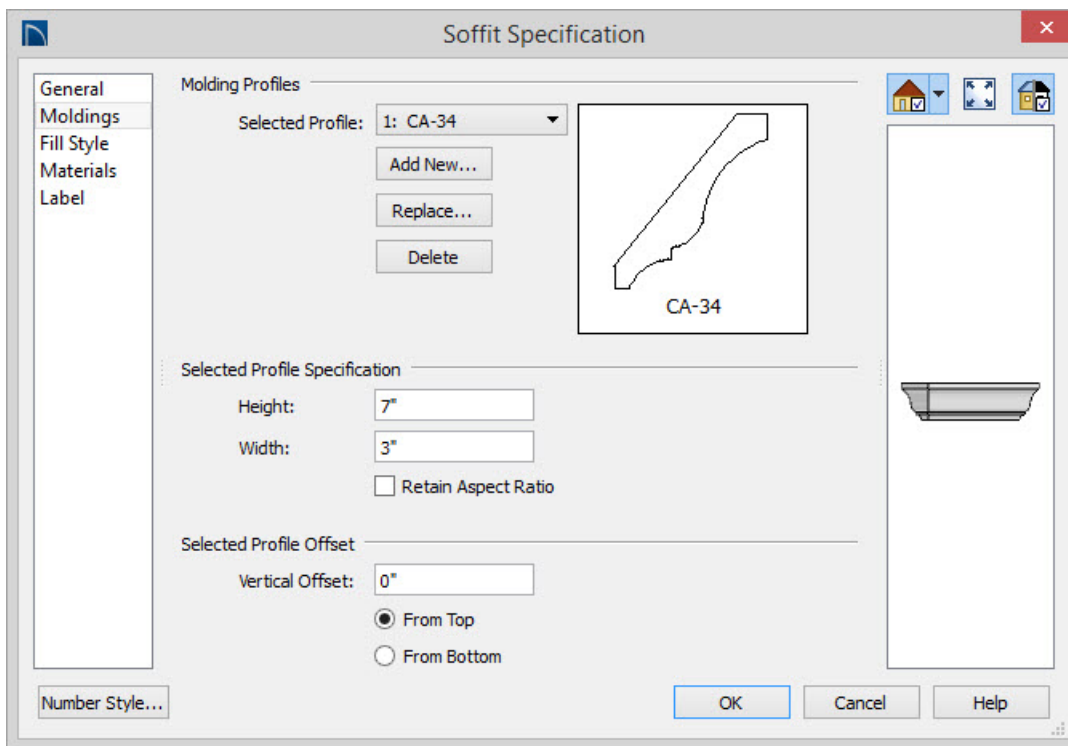
Do NOT check the entry for Build Roof Planes. This will delete and rebuild your roof.

3. Click **OK** to apply this change and close the Build Roof dialog.

Now that we have removed the gutter, we are ready to add an object to the plan that can have a molding applied to it.



## To add a soffit and apply a molding to it

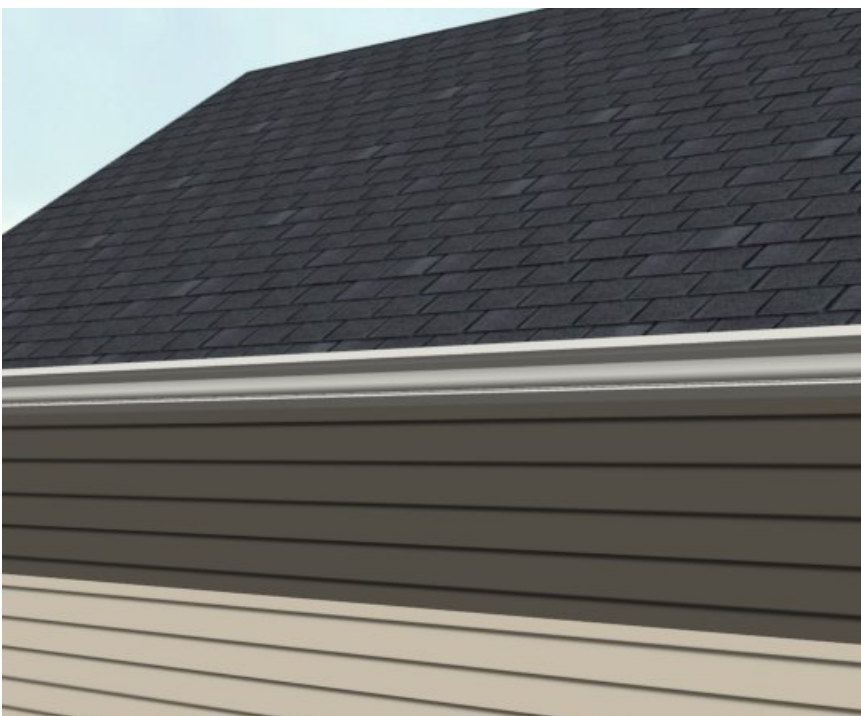
1. To add a soffit to your plan, from the menu select **Build> Cabinet> Soffit**  then click in your plan to place it.
2. Next, use the **Select Objects**  tool to select the newly placed soffit, then click on the **Open Object**  edit tool to display its specification dialog.
3. On the **GENERAL** panel, set the appropriate **Height**, **Width** and **Depth** values for your soffit.
4. Next, select the **MOLDINGS** panel, and click on the **Add New** button to display the **Select Library Object** dialog.
5. Navigate to the appropriate molding you would like to use, select it, and click **OK** to return to the **Soffit Specification** dialog.
6. Modify the molding's **Height** and **Width** values, if needed.



7. Click **OK** to apply the changes and close the **Soffit Specification** dialog.

## To make any other needed modifications

1. Using the **Select Objects**  tool, select the soffit and use its edit handles to move or resize it as needed so it matches the length of the roof plan.
2. From the menu select **3D> Create Perspective View> Full Overview** . This will create a full overview of your structure, and will show the soffit and molding that has been applied to it.



3. With a bit of experimentation you will soon have a molding that looks as if it is part of the roof plane.