Adding Moldings to Roof Planes in Home Designer

Reference Number: **KB-00414**
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This article also applies to the following legacy products:
Pro | Architectural | Suite

QUESTION

In my area, we frequently add colonial molding to the edges of roof planes. How can I add molding to my roof planes in Home Designer?

ANSWER

Roof planes don't allow for moldings to be generated along a particular edge. Instead, an object such as a soffit will need to be used. In this article, we will discuss how to remove gutters, add soffits, and apply a molding profile to soffits.

> The process mentioned in this article is intended to be used for soffits that will be placed along level, plumb cut eaves.

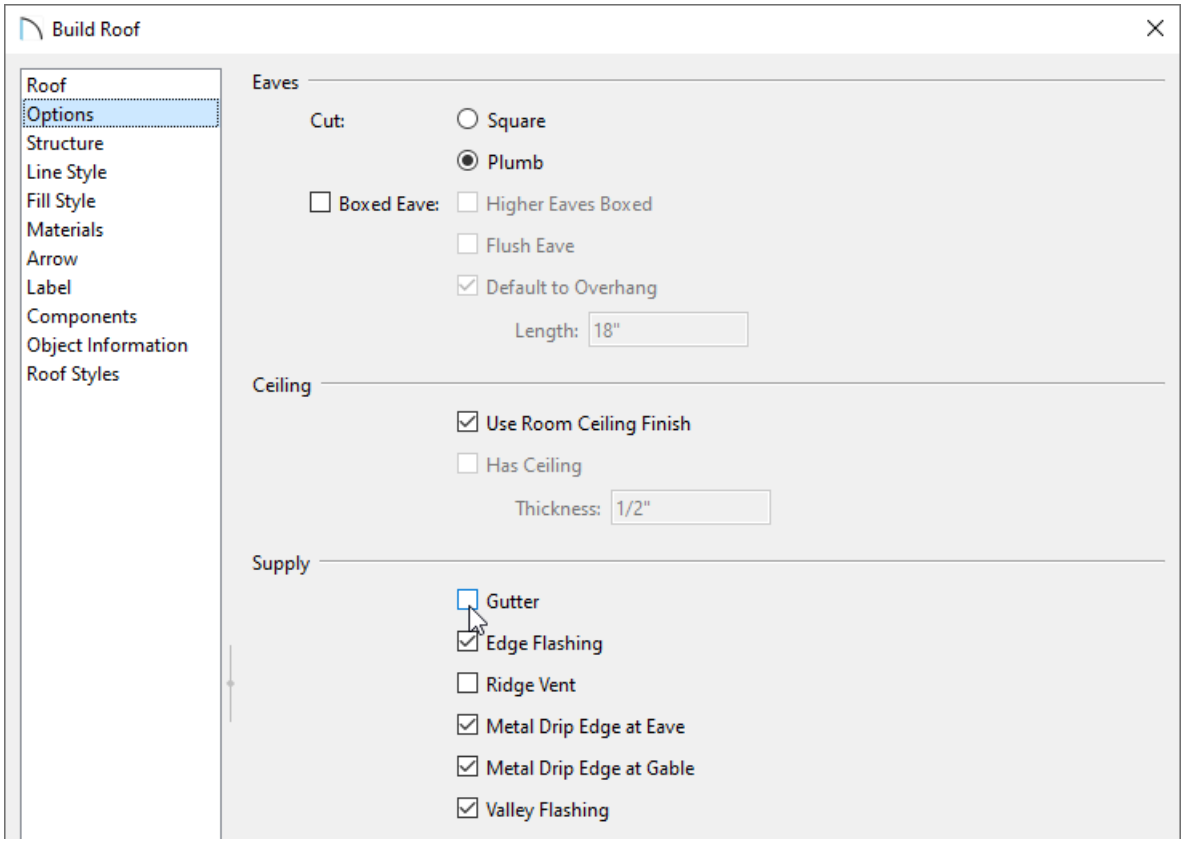
To remove gutters*

Applies to Home Designer 2026 and newer, as well as Home Designer Pro 2025 and prior.

Although gutters can't be removed in Home Designer Architectural and Home Designer Suite, they can be hidden; open a camera view, navigate to Tools> Display Options while the camera view is active, then turn off the display of the "Roofs, Gutters" layer.

1. In your plan, navigate to **Build> Roof> Build Roof** from the menu.

2. In the **Build Roof** dialog that displays:



   - On the OPTIONS panel, uncheck the **Gutter** box.

> **Note:** The display of gutters can also be controlled on a per roof plane basis. Instead of opening the Build Roof dialog, open one or more individual roof planes up to specification, access the Options panel, and uncheck the Gutter box.

- On the ROOF panel, check either the **Build Roof Planes** or **Auto Rebuild Roofs** box.

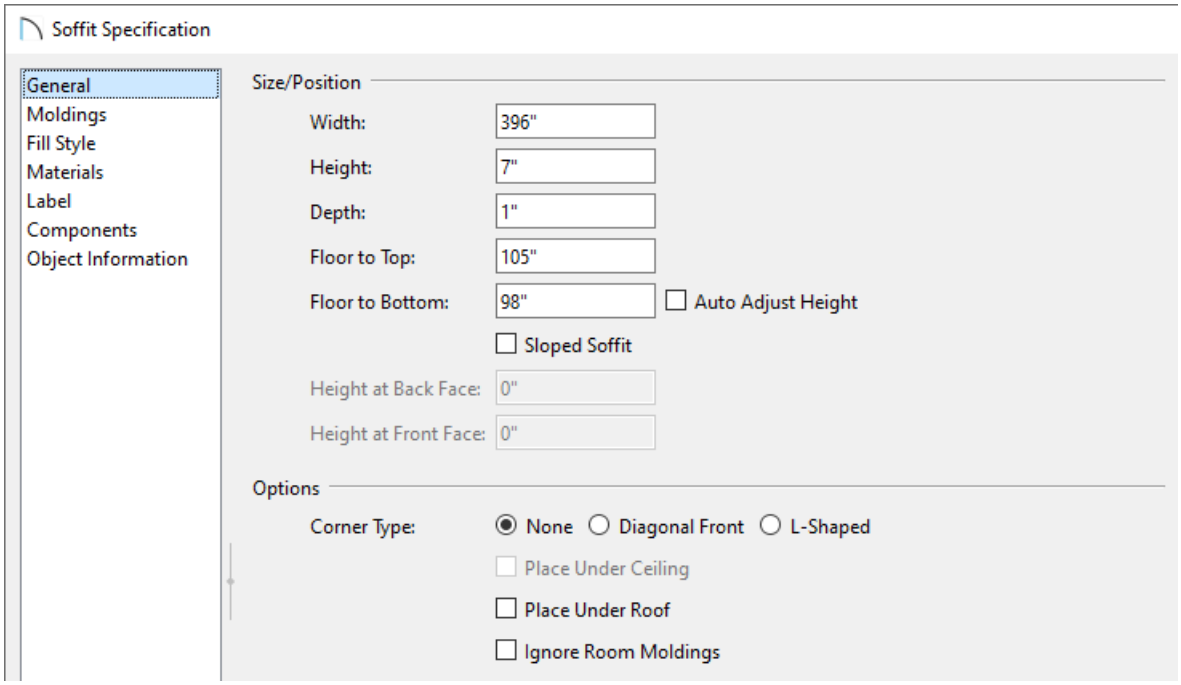
3. Click **OK** to confirm the change and close the dialog.

To add moldings to roof planes

1. Select **Build> Cabinet> Soffit** , then click in your plan to place it.

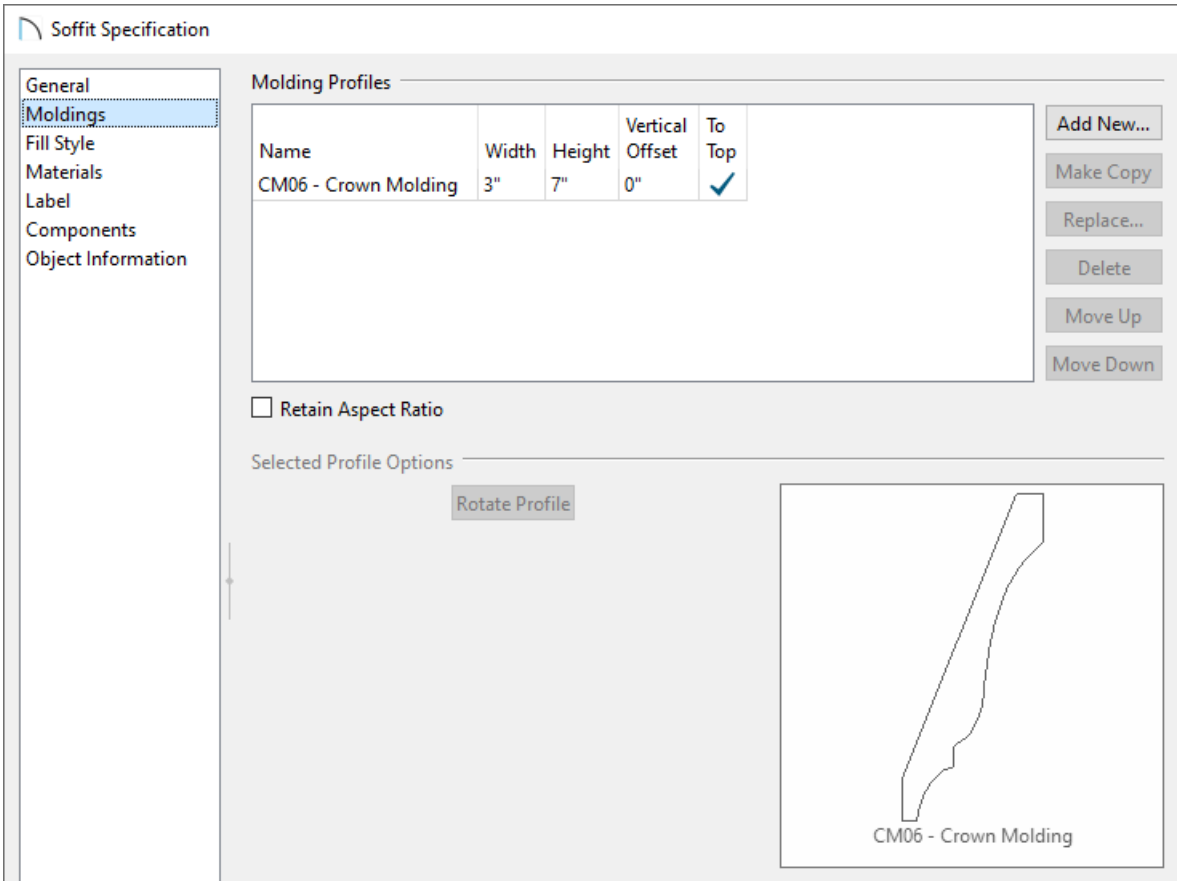
2. Using the **Select Objects** tool, select the newly placed soffit, then click on the **Open Object** edit tool.

3. In the **Soffit Specification** dialog that displays:



- On the GENERAL panel, set the appropriate **Width**, **Height**, **Depth**, and **Floor to Top/Bottom**.

- On the MOLDINGS panel, click the **Add New** button to display the **Select Library Object** dialog, navigate to the appropriate molding you would like to use, select it, then click **OK** to return to the **Soffit Specification** dialog.



- Modify the molding's **Width** and **Height**, if desired.

- On the MATERIALS panel, specify an appropriate material for the molding and/or soffit.

- Click **OK** to confirm the changes and close the dialog.

4. Using the **Select Objects** tool, select the soffit and use its edit handles to move, rotate, or resize it, as needed.

5. You can now **Copy** this soffit to other roof planes, as needed.

Related Articles

Creating Hip and Gable Roofs Manually (/support/article/KB-00415/creating-hip-and-gable-roofs-manually.html)

- Resources for Creating a Complex Roof Plan (/support/article/KB-00158/resources-for-creating-a-complex-roof-plan.html)
- Understanding Layers (/support/article/KB-03183/understanding-layers.html)

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