

# Overriding Snap Settings

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The information in this article applies to:



## QUESTION

When I try to move an object into place, it seems to bump and snap at locations that I don't want it to. How can I temporarily override these setting so that I can place it exactly where I want?


## ANSWER

There are three categories of snap behavior in Home Designer that affect how objects are created and how they can be edited:

- **Object Snaps**, which snap objects to other objects.
- **Angle Snaps**, which snap objects at specific angles.
- **Grid Snaps**, which snap objects to points on a grid.

To learn more about these snap settings, select **Help > Launch Help ?**, and search by the keyword of 'snap' and review your software's information on these Snap Behaviors available in your version.

*To temporarily disable Snap Behaviors and other move restrictions*

1. Using the **Select Objects**  tool, click on the object you want to move.
2. On your keyboard, press and hold down the **Ctrl** key if you are on Windows, **Command** key if you are on a Mac, while dragging the move edit handle.
3. Once the object is placed where you want, you can release the **Ctrl** or **Command** key, and repeat this process for any other objects you want to position without restrictions.

This procedure works in either your 2D Floor Plan view, or in a 3D Camera view.

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